

2023

**USTA Nevada League
Tennis**



**INTERMOUNTAIN
NEVADA**

**USTA Nevada District League Regulations
And Operating Procedures**

**2023 SUBSTANTIVE REGULATION CHANGES ARE IN RED AND
UNDERLINED**

V. 2023-1.1

USTA NEVADA

MAJOR REGULATION CHANGES FOR 2023

1. A \$60 team fee will be charged for all advancing teams to any USTA Nevada District Championships.
2. 11.00A(2) Scoring of Eligibility Disqualification in Local League. In the event of an eligibility disqualification during the local league season and up to a maximum of 14 days after the end of the local league season, but prior to any playoff, all matches played by the disqualified player shall be considered defaults and those matches shall be considered wins for the opposing players or doubles teams and scored 6-0, 6-0 for determining standings. The ineligible player will not be allowed to continue or advance. In case of an eligibility disqualification in single elimination, the last individual match played by the disqualified player shall be considered a win for the opposing player or doubles team and scored 6-0, 6-0 for determining standings. If a double disqualification results in a tie, the local tiebreak procedure shall be used to determine the winner of the team match. If no such local tiebreak procedure exists, Reg.2.03H Procedures in the Event of a Tie shall be used in order to determine a winner of the team match.

USTA INTERMOUNTAIN SECTION

MAJOR REGULATION CHANGES FOR 2023

Matches Required To Advance To Sectional Championships

The Section shall follow National requirements for advancement to Sectional Championships as per USTA Matches Required to Advance Championships Table.

USTA Regulation 2.03A(3)b

Any player other than a Self- Rated and Valid Computer Rated Appealed Down player is eligible to advance to an Intermountain Section Championship competition if that player has played on the advancing team in at least two (2) matches from local play through District Championships. A maximum of one (1) default received by the player during local league competition shall count for advancing. A retired match shall count for all players involved.

Any Self- Rated and/or Valid Computer Rated Appealed Down player is eligible to advance to an Intermountain Section Championship competition if that player has played on the advancing team in at least three (3) matches from local play through District

Championships. A maximum of one (1) default received by the player during local league competition shall count for advancing. A retired match shall count for all players involved.

PLAY AT TWO NTRP LEVELS AT SECTIONAL CHAMPIONSHIPS (a)

Participation (i) Same NTRP level At any District or Sectional Championship, if a player qualifies for two or more teams at the same NTRP level for an event, the individual must declare which team he or she will represent. In the absence of a declaration, the first match played will determine which team he or she will represent.

(ii) Different NTRP levels A player who qualifies to advance to any Sectional Championship for two or more teams at different NTRP levels must declare which team he or she will represent at the Sectional Championship. In the absence of a declaration, the first match played will determine which team he or she will represent. If a player plays on both teams, the player's matches played for the second team will be deemed ineligible. The scoring will be handled in the following way per the official 2022 USTA National Q and A. The ineligible player will be marked "DQ and Ineligible" by the Section League Coordinator. In TennisLink, the Section League Coordinator will select (1) the DQ box, which will reverse the match results, and (2) the Ineligible box, which will remove the match played for the ineligible player and their partner but will leave it as a match played for their opponents. Players rostered on more than one team advancing to National Championships will be subject to national regulations.

Districts may require players who qualify for two or more teams at different NTRP levels to declare which teams they will play on at District Championships.

USTA NATIONAL MAJOR REGULATION CHANGES FOR 2023

1. **A Section option to extend the timeline for decision on an eligibility grievance has been approved (PENDING APPROVAL ON OCTOBER 18 COMMITTEE MEETING):**

3.03B(4)a In the event of an eligibility disqualification during the local league season **and up to a maximum of 14 days** after the end of the local league season, **but prior to any playoff**, all matches played by the disqualified player shall be considered defaults and those matches shall be considered wins for the opposing players or doubles teams and scored 6-0, 6-0 for determining standings. **Sections must determine the timeframe between 24 hours and 14 days.** The ineligible player will not be allowed to continue or advance. In case of an eligibility disqualification in single elimination, the last individual match played by the disqualified player shall be considered a win for the opposing player or doubles team and scored 6-0, 6-0 for determining standings. If a double disqualification results in a tie, the local tiebreak procedure shall be used to determine the winner of the team match. If no such local tiebreak procedure exists, Reg. 2.03H Procedures in the Event of a Tie shall be used in order to determine a winner of the team match.

2. **Additional age-related appeal options have been approved:**

2.05E Age-Related Appeals of Players 60 or Over. A player may appeal their rating at any time if they have reached the minimum age. A player who will reach the minimum age during the next calendar year and appeals their rating without registering at the same time for a team that will begin play in the next Championship Year, will have their appeal evaluated based on their current age.

A player who will reach the minimum age during the next calendar year and appeals their rating when registering for a team that will begin play in the next Championship Year, will have their appeal evaluated based on reaching the minimum age. Such player shall have reached the required minimum age prior to or during the calendar year in which such player participates in his or her first local league per 1.04E(3).

2.05E(1) Any player who is 60 **to 64** years of age or older prior to, or during, the calendar year in which such player plays his or her first local league match and has achieved the same rating level or lower for his or her three most recent year-end ratings, without benefit of **an age-related** appeal of the player's year-end rating level, **if promoted** will automatically be granted an appeal (A rating) **of their current rating back to their previous valid year-end rating level**, subject to 2.05E(5) below. NTRP Dynamic Disqualification procedures as outlined in 2.04B(3) apply.

2.05E(2) Any player who is 65 to 69 years of age and has not been granted an age-related appeal of their year-end rating level in the last three years, if promoted, will automatically be granted an appeal (A rating) of their current rating back to their previous valid year-end rating level, subject to 2.05E(5) below. NTRP Dynamic Disqualification procedures as outlined in 2.04B(3) apply.

2.05E(3) Any player who is 70 to 79 years of age and has not been granted an age-related appeal of their year-end rating level in the last three years, will automatically be granted an appeal (A rating) of their current rating to the next lower level, subject to 2.05E(5) below. NTRP Dynamic Disqualification procedures as outlined in 2.04B(3) apply.

2.05E(4) Any player who is age 80 or older and has not been granted an age-related appeal of their year-end rating level in the last five years, will automatically be granted an appeal (A rating) of their current rating to the next lower level. NTRP Dynamic Disqualification procedures as outlined in 2.04B(3) apply.

2.05E(5) Any player who is clearly above level under the applicable Computer Methodology procedures, as defined in the Glossary, will be denied an appeal of his or her year-end rating under 2.05E(1), 2.05E(2) and 2.05E(3).

3. The 2021 COVID-necessitated amendments under 2.03A(4) for eligibility to advance to National Championships were not continued for 2022. As a result, the application of Move-Up/Split-Up reverts to the pre-Covid regulation:

2.06A(2): Split-Up - No more than three (3) players who were on the roster of any team that advanced to, or qualified for, any National Championship team the previous year may play together in the same Division, same Age Group and at the same NTRP team level as the National Championship team(s), if their NTRP rating allows. Split-Up requirements only apply to all players other than Self-Rated and Valid Computer Rated Appealed Players players who participated in three (3) or more matches (one default received shall count) and Self-Rated and Valid Computer Rated Appealed players who participated in at least four matches (no default received shall count), for that team during the championship year.

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The USTA League Regulations and Interpretations, the USTA Nevada District League Regulations and Operating Procedures (this document) and The Code, the Rules of Tennis are in effect for all regular season and post season league matches in Southern Nevada. It is the responsibility of the captains, players, and facility coordinators to read and observe all the information included within this booklet, as well as the other rules and regulations booklets.

2023 SUBSTANTIVE REGULATION CHANGES ARE IN RED AND UNDERLINED

Important dates and deadlines are not included in the regulations. This information is available on www.ustanevada.com

GENERAL

Unless stated otherwise, these regulations shall apply to all Adult League programs in Southern Nevada. USTA Nevada League Regulations and Operating Procedures may be amended with the approval of the USTA Nevada Adult League Committee. Interpretations of these regulations are the responsibility of the USTA Nevada Adult League Committee. It is the responsibility of the captains and players to know the Nevada District League Regulations and Procedures, Intermountain Section League Regulations as well as the National USTA League Regulations. The USTA Nevada reserves the right to reschedule any/all Adult League matches.

[USTA League Resources](#)

[USTA INTERMOUNTAIN SECTIONAL DATES](#)

WAIVER OF CLAIMS

Players, participants, and any spectators or individuals that are participating in the USTA League acknowledge the risks associated with playing competitive tennis, accept those risks voluntarily, and in consideration of their acceptance in the USTA League Program, assume all loss or damage, and any claim or demand therefore on account of injury and/or exposure to infectious syndromes or diseases to the person or property or resulting in illness and/or death arising out of or related to their participation, whether caused by negligence or otherwise. By participating or attending a league event the players, participants and any spectators assume all risks whether known or unknown. Furthermore, players, participants and spectators hold harmless the USTA, its affiliated Section Associations and Districts/Subdivisions and the host facility, their officials (Released Parties) and the Released Parties, employees, and agents with respect to any injury or loss caused by negligence or otherwise to the fullest extent permitted by law.

USTA LEAGUE PROGRAM ORGANIZATION AT THE NATIONAL LEVEL			
DIVISION	AGE GROUP	LEAGUE FORMAT	NTRP LEVELS
Adult	18 & Over	1- Singles 2- Doubles	2.5 women, 5.0
Adult	18 & Over	2- Singles 3- Doubles	3.0, 3.5, 4.0, 4.5
Adult	40 & Over	1- Singles 3- Doubles	3.0, 3.5, 4.0, 4.5
Adult	55 & Over	3-Doubles	6.0, 7.0, 8.0, 9.0
Mixed	18 & Over	3-Doubles	6.0, 7.0, 8.0, 9.0, 10.0
Mixed	40 & Over	3-Doubles	6.0, 7.0, 8.0, 9.0

- When using straight NTRP levels, a player’s NTRP rating level shall not exceed the team NTRP level.
- When using combined NTRP rating levels of partners shall not exceed the team NTRP level.
- NTRP rating level difference between partners shall not exceed 1.0.
- When using combined NTRP levels, the minimum NTRP Level for 6.0 is 2.5; 7.0 is 3.0; 8.0 is 3.5; 9.0 is 4.0; 10.0 is 4.5.

NTRP RATINGS

Unless stated otherwise within the specific league, each league participant must have a published NTRP rating, or he/she must declare a self-rating on TennisLink. Penalties up to and including suspension may be assessed to players, captains and/or facility coordinators who answer self-rate questions incorrectly or misrepresent the player's skill level under the League Suspension Point System.

[USTA League Resources](#)

ELIGIBILITY

1.0 Membership and age requirements. All individuals who compete in USTA Nevada League Programs must be current USTA members in good standing through the local league season. Any individual who progresses to a championship level in the USTA League must be a current USTA member through each championship progression. Players must be 18 years of age prior to participating in the USTA League program. Please refer to the [USTA National League Regulations 1.04E\(3\)](#). Each player over the age of 18 shall have reached the required minimum age prior to or during the calendar year in which such player participates in his or her first local league.

1.01 Organizational Membership. All facilities participating in the USTA Nevada Adult League Programs must be current organizational members of the USTA.

1.02 Number of teams per league. A player may play on only one team in an NTRP level within an Age Group in the same local league during the same season. In local leagues where NTRP levels are divided into flights, a player may not play in more than one flight. A player may play on more than one team providing those teams are at different NTRP levels. A player may play up to one NTRP level above the player's current NTRP level. USTA Nevada does not prohibit players from playing on league teams within another state, even if they have played in the same league within Nevada.

1.03 District/Section/National Championship Eligibility. Please refer to the [USTA National League Regulations 2.03](#). [USTA League Resources](#)

FACILITY REQUIREMENTS

2.00 Number of Required Courts. Each participating site (club/facility) must have two (2), three (3), four (4) or five (5) courts, depending on the total amount of individual matches per team match, available at the scheduled match time for all league matches. Facilities may have NO MORE than two teams for each set of two (2), three (3), four (4) or five (5) courts at their facility, including overlapping leagues, unless additional courts can be provided.

2.01 Blackout Dates. Facilities must provide USTA Nevada with blackout dates but will be required to reduce the number of teams they may field based on the number of courts available as well as blackout dates. Efforts will be made to adjust schedules to accommodate blackout dates that are submitted on time; however, they are not guaranteed. If a schedule cannot be altered to accommodate a blackout date, the home facility may require teams to reschedule the affected match(es). The 3-week rule or score-entry deadline and reschedule rules would still apply in this situation.

2.02 Staggering Matches. The match times *may be* scheduled based on a staggered format (i.e., singles matches followed by doubles matches). If the home facility has all courts available for the league match, all matches should be played at the same time. Order of play for staggered match times will be as follows:

#1 Singles, # 2 Singles, #1 Doubles, #2 Doubles, and #3 Doubles.

For example: 2 @ 9:00 am- #1 Singles, #2 Singles, 3 @ 10:30 am- #1 Doubles, #2 Doubles, #3 Doubles.

The 2.5 League: 2 @ 6:30 pm- Singles and #1 Doubles, 1 @ 8:00 pm- #2 Doubles

USTA Adult 40 & Over and Fall Adult League: 2 @ 9:00 am- Singles, #1 Doubles, 2 @ 10:30 am- #2 and #3 doubles

Ladies Weekday League- #1 & #3 Doubles @ 9:00 am, #2 & #4 Doubles @ 10:30 am

Fall Senior (50+) League- 2 @ 9:00 am- #1 & #2 Doubles, 1 @ 10:30 am- #3 doubles

The matches MUST be played in this order unless BOTH captains have agreed to a change PRIOR to the match.

COURT SURFACES/TENNIS BALLS/PAINTED LINES ON COURTS

3.00 Alternative Court Surfaces. Alternative tennis court surfaces (i.e., clay or other USTA approved surfaces) may be used for all or some of the individual matches, except during Championship play. A hard-court surface must be used for all Championship play.

3.00A If a home team plans to play any of their individual matches on alternate court surfaces (including indoor courts), the home team captain must designate which position(s) will be played on alternate court surfaces PRIOR to the exchange of line-ups. If the home team captain fails to designate the specific matches to be played on alternative surfaces before exchanging line-ups,

the visiting team captain can designate which matches will be played on the courts that are an alternative surface.

3.01 Tennis Balls. The home team will furnish new, standard Type 2 USTA approved balls. The use of any USTA "transition" ball is prohibited.

3.02 Painted Lines on Courts. Any permanent lines that are painted on tennis courts must be shown in the diagram of a tennis court, located inside the Friend at Court (Rules of Tennis). 60' and 36' lines used for 10 & Under tennis are approved lines.

CAPTAIN RESPONSIBILITIES

4.00 Communications. Sign up at [USTA-Nevada \(ustanevada.com\)](http://USTA-Nevada.ustanevada.com) to receive our e-newsletter. Notify each team member the USTA Nevada League Regulations as well as the USTA National League Regulations which are available on [USTA-Nevada \(ustanevada.com\)](http://USTA-Nevada.ustanevada.com). Insist the players take the responsibility to know the league rules and regulations, as well as The Code. Ensure that the players arrive at the proper time and place for their match each week. To avoid problems, if the home facility has any pertinent information regarding gate access, court surfaces, court availability, restrooms, etc., it is suggested that the captain e-mail a list of that information to the visiting captain at least 48 hours in advance. For further information please refer to the USTA League Captain's Guide: [Captain's Corner \(usta.com\)](http://USTA.com)

4.01 Team Line-ups. The team captain for each team shall exchange their team lineup simultaneously prior to the beginning of each match. No substitution may be made in an individual match after the line-up has been presented, except for injury to, illness or, or disqualification of a player prior to the start of such match and except under such further circumstances as a Sectional Association may authorize. If the substitution is made during the warm-up, the substitute player is entitled to a five-minute warmup. If a player or players are missing, they must have the benefit of the 15-minute default rule. [USTA National League Regulations 2.01C\(6\)](#), [League Regulations Q&A Interpretations](#), [USTA League Resources](#)
The line-up is considered official after both captains (or a team representative) exchange line-ups on site. If a match is rescheduled after line-ups have been exchanged, the line-up would stand only for those positions that had already started (first service attempt) their match. All other positions, even those that were in warm-up may be changed including defaulted courts ([League Regulations Q&A Interpretations](#)), [USTA League Resources](#). Prior to the match, it is recommended for captains to login to TennisLink and print the scorecard that contains the opposing team's rostered players. All match scorecards must be signed by both captains (or team representative) at the completion of the match and retained for the entire season. These cards may be needed in case of a discrepancy.

4.02 Score Entry. Scores must be reported within 48 hours of match completion. Failure to report the scores within 48 hours of the completion of the team match may result in penalties to include loss of match. It is the responsibility of both team captains to make sure scores have been reported and confirmed by the 48-hour deadline. This responsibility should be discussed when line-ups are exchanged. If a score is disputed, it is the responsibility of the captain disputing the match to e-mail the USTA Nevada District League Coordinator at adults@ustanevada.com with the following information:

- match number
- two teams participating in the match
- the reason for the dispute
- the corrections that need to be made

The error will be corrected, and an e-mail response will be sent to both captains of the participating teams. Please note: an e-mail must be sent regarding a disputed match; no phone corrections will be accepted.

4.03 Removal of Captain/Co-Captain. USTA Nevada retains the right to remove any person from the role of captain or co-captain if it is deemed advisable to do so. Captains/Co-Captains are expected to always display good sportsmanship and to demand the same of all players on their team(s).

TEAM ROSTERS

5.00 Minimum Number of Players. A team roster must meet the minimum number of required players by the team registration deadline. Teams registering after the deadline are subject to acceptance by the USTA Nevada District League Coordinator.

5.01 Unrostered Players. A player's name must be listed on the team roster, as shown in TennisLink, prior to participation in any match. If this situation arises, contact the USTA Nevada District League Coordinator, adults@ustanevada.com. If it is proven that the registration error was an administrative error, the scorecard shall be corrected, and the match shall stand as a valid match played.

5.02 Additions, Transfers & Refunds. Additions to rosters may be made until the last match of the local league season. Players without the required number of matches played will not be eligible to advance to Championship play. [USTA National League Regulations 2.03.](#)
[USTA League Resources](#)

Players who have not played a league match may be transferred to another team until the last match of the local league season but must still meet the minimum eligibility requirements to be eligible to advance to Championship play. The transfer must be made via e-mail to the USTA Nevada District League Coordinator at adults@ustanevada.com. No refunds will be issued to any players after the first match of the local league season. All refund requests must be submitted to the USTA Nevada District League Coordinator at adults@ustanevada.com. The refund check, which is the league registration fee, minus the Active.com fee, will be mailed to the address of the player listed on TennisLink unless otherwise specified. Players who have played or received a default in any matches for the team cannot be deleted, regardless of any deadlines or circumstances. **League credits must be used within the calendar year.**

*If an entire team withdraws after the minimum roster deadline, players on that team will not receive a refund, cannot apply the fee to another league and may face additional penalties.

INDIVIDUAL DEFAULTS/TEAM DEFAULTS

6.00 Individual Defaults. Prior to the match, if a captain notifies the opposing captain that he/she will be defaulting any of the individual matches, then the default stands, except if the match needs to be rescheduled based on one of the Mandatory Reschedule requirements. (See 8.00)

* **If a default is taken because of lateness, the match should not be played.** *

* **If the match is played, it shall be reported on TennisLink** *

POSITIONS ALLOWED TO BE DEFAULTED
LEAGUE FORMAT
3 Doubles Positions
One or Two Players Absent: Default # 3 doubles positions, with all players moving up.
1 Singles, 2 Doubles Positions
1 Player Absent: Default #1 singles or #2 doubles position
2 Players Absent: Default #2 doubles position
1 Singles, 3 Doubles Positions
1 Player Absent: Default #1 singles or #3 doubles
2 Players Absent: Default #3 doubles
2 Singles, 3 Doubles Positions
1 Player Absent: Default #2 singles or #3 doubles
2 Players Absent: Default #3 doubles position or #2 singles and #3 doubles or both singles matches.
3 Players Absent: Default #2 singles positions and #3 doubles position or #2 and #3 doubles positions
4 Players Absent: Default #2 and #3 doubles positions.

Ladies Weekday League Only: If a team defaults a position, the default must be taken from the lowest position within the time that the match was scheduled to be played. In the 3.0-4.0 divisions: 9:00 am matches must default the #3 doubles position, 10:30 am matches must default the #4 doubles position. In the 2.5 and 4.5 divisions: 9:00 am matches must default the #2 doubles position, 10:30 am matches must default the #3 doubles position.

6.01 Team Defaults. The USTA Nevada District League Coordinator (adults@ustanevada.com) must be notified if a team defaults an entire team match (i.e., 2 out of 3 positions, 2 out of 4 positions or 3 out of 5 positions), before entering a team default. The USTA Nevada District League Coordinator or the USTA Nevada Adult League Committee may require the team match

to be played. For local league matches, all matches of the defaulting team already played shall be null and void when determining standings but will be used for ratings and advancement purposes. If all teams with a mathematical chance to advance have played the defaulting team in good faith, those matches shall stand as played when determining standings. If there is more than a single round robin, only the scores from the round robin segment that has the full team default will be removed. ([USTA National League Regulations 2.03I-2.03L](#))

[USTA League Resources](#)

6.01A If 2 out of 3 positions, 2 out of 4 positions or 3 out of 5 positions are double defaulted (i.e., defaulted by both teams), it is considered an entire team default for both teams.

6.01B For each local league and or District Championship team match, a majority of the individual matches must be played to constitute a valid team match. If both teams fail to play a majority of the individual matches, it will be considered a Team Default for both teams, (i.e., neither team is available to play; or the teams play some lines, but do not play enough lines to constitute a valid team match).

MATCH REGULATIONS

*****ALL MATCHES ARE LIMITED TO A 5 MINUTE WARM-UP INCLUDING SERVES*****

*****ALL CHAMPIONSHIP MATCHES (DISTRICTS) ARE LIMITED TO A 10 MINUTE WARMUP INCLUDING SERVES*****

7.00 Number of positions. A player may participate in only one individual match within a team match.

7.01 Match Format. All individual matches are best of two tiebreak sets (if play reaches 6 games all, a 7-point set tiebreak is used, winner being first to 7 points by a margin of 2 points) with a match tiebreak in lieu of a third set (first to 10 by a margin of 2). All match tiebreaks shall use the Coman Tiebreak procedure whereby players change sides after the first point and every four points thereafter. A 2-minute break is permitted between the end of the second set and the start of the tiebreak in lieu of the third set. It is not an option to play out the third set.

7.02 Coaching. Coaching is considered to be communication, advice, or instruction of any kind and by any means to a player and is not permitted at any time during local league or Championship matches. Other players and/or spectators (including team captains) may not officiate the match or help with scoring issues. All players are expected to abide by The Code.

7.02A(1) Medical Time Outs. USTA NV local league matches are considered “unofficial matches” therefore if a medical time out is required, the player/players should be allowed a reasonable amount of time to address the injury, NOT TO EXCEED 15 MINUTES. If the injury/illness can not be rectified within this time frame, the match shall be reported as a “retired match” if points were played or a “default” if no points had been played.

7.03 League Season. Each league has a specific end date which is located on the bottom of each individual match schedule, which is the last date to make up matches and input scores. That date also constitutes the final day of local league play. Any scores not entered by this date may be reported as a double default. Depending on the number of teams in each flight, some flights may finish earlier than the season end date. All local leagues will consist of round robin play. If there are only two teams in a flight, the teams will be provided with a minimum of four matches against each other. In situations where the number of teams does not provide for sufficient numbers of matches based on the standard number of matches for the league, additional matches may be added to the flight, without completing another entire round robin. In these situations, the matchups for the additional matches will be randomly determined by TennisLink.

7.04 Scoring, Score Entry and Standings.

7.04A Score Entry. The initial entry of match scores into TennisLink must take place within 48 hours of the completion of the match. After match scores have been entered in TennisLink, they must be confirmed by the opposing team within 48 hours of the initial entry, or the initial score will automatically be considered valid. Scores for make-up or rescheduled matches must be entered in TennisLink within 3 weeks of original match date or by the score entry deadline, whichever occurs first.

7.04B Determining Winner of a Team Match. In a team match, the team to win the most individual matches (lines) wins the team match and is awarded one (1) team win in Flight Standings.

TEAM MATCH AND SCORING FOR ALL LOCAL & CHAMPIONSHIP MATCHES		
DIVISION AND AGE GROUP	TEAM MATCH	ONE TEAM POINT AWARDED FOR
Adult 18 & Over 3.0, 3.5, 4.0, 4.5	2- Singles 3- Doubles	3 individual matches won
Adult 40 & Over	1- Singles 3- Doubles	3 individual matches won If tied 2-2, the tie shall be broken by the first of the following methods to do so: a) Sets: Loser of the fewest number of sets b) Games: Loser of the fewest number of games. c) Game Winning Percentage: Total games won divided by total games played d) Winner of no. 1 Doubles
Adult 18 & Over 2.5 women & 5.0	1- Singles 2- Doubles	2 individual matches won
Adult 55 & Over Mixed 18 & Over Mixed 40 & Over	3- Doubles	2 individual matches won

7.05 Coman Tiebreak Procedure. The Coman Tiebreak Procedure is to be used for both singles and doubles matches throughout the local league season and District Championship play. It is to be used for set tiebreak's as well as match tiebreaks.

7.05A How to play a Coman Tiebreak. A Coman Tiebreak follows the same standard tiebreak protocol except for when players change ends of the court. Players change ends of the court after the first point is played and every four (4) points thereafter (i.e., points 1,5,9,13,17).

7.06 Lateness. A default may be called 15 minutes after the established starting time of the match. If match times are staggered, the lateness clock does not start until a court is available. If a default is taken due to lateness, the match should not be played. If the match is played, the lateness penalty no longer applies and the score for the match shall count.

7.07 Point Penalty System. The Point Penalty System is not in effect for the local league season/unofficial league matches. With the exception of District Championships, all league matches are unofficiated. Other players and/or spectators (including team captains) may not officiate the match, even if they are UTSA certified officials. All players are expected to abide by The Code. The Point Penalty System is in effect for all District Championship matches.

RESCHEDULING MATCHES/MANDATORY RESCHEDULES

8.00 Mandatory Reschedules. All rescheduled matches that fall under Mandatory Reschedule (Inclement Weather, Darkness, League Championship Conflicts, National Holidays, and League Department Scheduling Conflicts) must be made up within **three (3) weeks** (i.e., 21 days) of the original match date or by the date specified on the league calendar for each league, whichever comes first.

8.00A Inclement Weather. Unless agreed upon by both captains, all players must be present at match time, even if a rain out is obvious. If courts are not playable within 30 minutes from the scheduled match time, either team may force the match to be rescheduled. Teams are not required to wait longer than 30 minutes from the scheduled match start time. When a match is postponed following the exchange of line-ups, the line-up would stand only for those positions that had already started (first service attempt) their match. All other positions, even those that were in warm-up may be changed including defaulted courts.

8.00B League Championship conflicts. Team captains are required to reschedule one or all their individual matches if their opposing team's player(s) are participating in a USTA Nevada District League Championship, an ITA Sectional League Championships, or a USTA National League Championship. The USTA Nevada District League Coordinator must be notified when there is a request to reschedule a match due to conflict with a league championship. A one-week advance notice must be given for requests to reschedule regular season matches due to league championship conflicts. If your roster supports a complete line -up card, without the availability of the players competing at a Championship, then you must adjust your lineup. This regulation was not put in place to have the strongest line up possible; it is put in place for teams that are short players because of the absence of team members who are at a Championship. If captains do not provide a one-week advance notice of the conflict, the opposing captain is not required to reschedule the match.

8.00C National Holidays. Team captains are required to reschedule one or all their individual matches if the opposing team's player(s) cannot play a local league match scheduled on a National Holiday (does not apply to "Federal Holidays"). The only holidays that apply to this rule are Memorial Day, Independence Day, and Labor Day. This rule does not apply for matches scheduled on Mother's Day or Father's Day. A one-week advanced notice must be given for requests to reschedule local league season matches due to a National Holiday conflict. If captains do not provide a one-week advanced notice of the conflict, the opposing captain is not required to reschedule the match. Penalties may be assessed if captains do not provide a one-week advanced notice.

8.00D League Department Scheduling Conflicts. There are occasions when the league department must schedule a match that is a known conflict. Such situations may include, but are not limited to, facility blackout dates, numbers of teams create the need to add a portion of additional round robin, etc. These situations are determined by the league coordinator and will be communicated to the facility coordinators/captains when they occur, resulting in a mandatory reschedule situation.

NON-MANDATORY RESCHEDULES

8.01 Non-Mandatory Reschedules. All matches that do not fall under the Mandatory Reschedule section, must be played on their scheduled date.

8.01A Requests to Reschedule. Any individual match (i.e., Individual line) not played on the scheduled date shall count as a loss by default for the team that is not able to field a player or players for the individual matches involved on the scheduled match date.

8.01B Requests to Play Prior to Scheduled Date/Time.

8.01B(1) Earlier Start Time. Teams may ask the opposing team to play earlier than the scheduled time if it is on the same date. This often occurs when darkness may be an issue and the match is going to be at staggered times. The opposing team is not required to accept this request.

8.01B(2) Earlier Date. Teams may ask the opposing team to play on a date prior to the scheduled match date ONLY if all the following conditions exist:

- The match is the last scheduled match of the local league season
- Inclement weather is predicted
- Home courts are not available

8.02 Tournament Conflicts. League matches do not take precedence over tournament matches, nor do tournament matches take precedence over league matches. If a player signs up for a tournament and creates a conflict with a scheduled league match, the player must choose

which match he/she will play, and which match he/she will default should a substitute player not be available for the league match.

RESCHEDULING DEADLINE/PROCEDURE

9.00 Deadline for Rescheduled Matches. Matches that fall under the Mandatory Reschedule section must be made up within three (3) weeks (i.e., 21 days) of the originally scheduled match date or the date listed on the calendar for each league to have all scores reported, whichever comes first. The USTA Nevada League Department may record unplayed matches as double defaults if the teams do not complete the matches prior to the deadline. Any Mandatory Reschedule match during the last two weeks of the season must be made up by the score entry deadline listed on the calendar for each league. **NO EXTENSIONS WILL BE PROVIDED.** If some lines have been completed and others have not, captains can input the completed match scores and input double defaults for the outstanding scores to ensure that the matches that have been played count (minimum match requirements still exist. **(See 6.01)**). If the other lines are completed prior to the deadline, the scores can be emailed to the District League Coordinator.

9.01 Procedures for Rescheduled Matches. Once a reschedule date, time and location have been agreed upon by both captains, that date becomes the official match date. It may not be rescheduled again unless a new event covered under Mandatory Reschedules occurs.

9.01A Teams/players are required to work together to find an agreeable date to make up the match within the allowed time frame **(See 9.00)**. Teams are not required to move to an alternate site to complete the match if the match has been suspended or rained out. If indoor courts are available at the same site, time, and no additional costs will be incurred, teams are required to finish the match indoors.

9.01B If teams or players do not agree on a reschedule match date within the allowed time frame **(See 9.00)**, the match date shall officially be scheduled for the third Friday following the original match date at 6:00pm. The location will be the same as originally scheduled (unless agreed upon otherwise by both captains). Any team or player(s) unable to complete the match at that time will default that match.

9.01C If the match falls within the last two weeks of the season and an agreement is not reached on a rescheduled match date prior to the end of the season, the match date shall officially be scheduled for the day after the last scheduled match date (for that league) at 6:00pm. The location will be the same as originally scheduled (unless agreed upon otherwise by both captains). Any team or player(s) unable to complete the match at that time will default the match. NOTE: this includes matches that are rained out on the last scheduled match date (i.e., the reschedule date would be the next day at 6:00pm).

DISTRICT/SECTION CHAMPIONSHIPS

10.00 Advancement to District Championships. The top two (2) teams from all divisions/flights with 6 or more teams will advance to the District Championships (only applies to USTA Adult 18 & Over, USTA Adult 40 & Over and USTA Mixed 18 & Over Leagues).

10.01 Eligibility. Players must meet all USTA National eligibility requirements to be eligible for any USTA Nevada District League Championships. [\(USTA National League Regulations 2.03A Eligibility\)](#) [USTA League Resources](#) for more information. It is the team captain's responsibility to ensure that all players participating at the District Championships are eligible. If an ineligible player is played during the District Championships, that match with the ineligible player should be marked as "DQ and Ineligible". The DQ will reverse the match results; the Ineligible option will remove the match played from the ineligible player and his/her partner but will leave it as a match played for their opponents.

A player is eligible to advance to the District championship level competition if that player has played on the same team in at least two (2) matches during the local league season. A maximum of one (1) default received by the player during local league competition shall count for advancing. A retired match shall count toward advancing for all players involved.

10.02 District Championship Team Confirmation. It is required for all advancing teams to confirm with the USTA Nevada District League Coordinator (via e-mail, adults@ustanevada.com) if they will be available to participate in the District Championships, should their team finish in an advancing position. A **\$60** team fee will be charged for all advancing teams.

10.03 Inclement Weather During District Championships. The Tournament Committee may decide to make alternate plans to complete the tournament. Such plans may include, but are not

limited to, relocating/rescheduling matches to a later date or time, and/or using alternate scoring formats.

10.04 Match Format at District Championships. Scoring in the District Championships shall be the best two of three sets with a match tiebreak (first to 10 by 2 using the Coman Tiebreak Procedure played in lieu of the third set). Only hard-court surfaces will be used.

10.05 Defaults During District Championships. Teams need to have a full complement of players available throughout the District Championships to avoid defaults. In the spirit of good sportsmanship and fair play, the opposing team(s) should be advised of a known default, as well as the Tournament Director. The defaulting captain will still be able to designate at what position (depending on the number of positions in that league/division) the know default will occur. If the opponent has turned in their scorecard, they will be allowed to change it if the defaulting team or the Tournament Director had not advised them of the default in advance. The Championship Committee has the authority to file a grievance and recommend the actions to take when multiple match default(s) given by one team result in a situation that may materially impact the championship's standings. Team penalties may include but are not limited to, non-advancement, disqualification, or suspension.

10.06 Multiple Teams. If a player advances to the District Championships on two teams, scheduling accommodations will not be made. If there is a match conflict, the player must decide which team he/she will represent during the conflicting matches.

10.07 Section Championship Team Confirmation. Winning teams at the District Championships will have 48 hours to confirm that they will be competing in the Section Championships. If confirmation is not received, the second-place team may be given the opportunity to compete.

GRIEVANCES, FORMAL COMPLAINTS AND SAFETY

11.00 Grievances. Please refer to: [USTA National League Regulations 3.00 USTA League Resources](#) for all grievance procedures and information. For non-NTRP grievances, a **\$100** fee must accompany the grievance. If the person filing the grievance wins the grievance, the \$100 fee will be refunded.

11.00A NTRP Grievances. For NTRP Grievances, a \$50 fee (payable to Intermountain Tennis Association, 9145 E. Kenyon Ave, Denver, CO 80237) must accompany the grievance. If the person filing the grievance wins the grievance, the \$50 fee will be refunded.

11.00A(1) NTRP Grievances are NOT handled during Championship events. If a captain has any information relative to a self-rated player's background that is not consistent with their rating level, an NTRP Grievance should be filed at least 14-21 days prior to a District or Section Championship. It is not necessary to have played the individual to file a grievance.

11.00A(2) Scoring of Eligibility Disqualification in Local League. In the event of an eligibility disqualification during the local league season and up to a maximum of 14 days after the end of the local league season, but prior to any playoff, all matches played by the disqualified player shall be considered defaults and those matches shall be considered wins for the opposing players or doubles teams and scored 6-0, 6-0 for determining standings. The ineligible player will not be allowed to continue or advance. In case of an eligibility disqualification in single elimination, the last individual match played by the disqualified player shall be considered a win for the opposing player or doubles team and scored 6-0, 6-0 for determining standings. If a double disqualification results in a tie, the local tiebreak procedure shall be used to determine the winner of the team match. If no such local tiebreak procedure exists, Reg.2.03H Procedures in the Event of a Tie shall be used in order to determine a winner of the team match.

11.01 Formal Complaint. A formal complaint may be filed with the USTA Nevada if the situation does not rise to the level of a grievance. There are no fees to file a formal complaint. Formal complaints will be kept on file at the USTA Nevada. Formal complaints may not seek punitive action against involved parties.

12.00 Safety. If at any time, a USTA Nevada program participant feels physically threatened, please contact the proper authority immediately and obtain a record of your complaint to be included if a grievance is filed. Proper authorities may include but are not limited to the Nevada Department of Public Safety.

USTA Nevada District League Regulations And Operating Procedures

APPENDIX A: BULLYING/HAZING/HARASSMENT

The USTA Nevada Tennis Association is committed to making tennis safe for all participants. Our obligation to protect athletes and participants is paramount. The USTA Nevada has a zero-tolerance policy for Bullying/Hazing/Harassment.

Bullying

Repeated inappropriate behavior, either direct or indirect, whether verbal, physical, or otherwise, conducted by one or more persons against another or others. Such behavior should not be tolerated. People who participate in the adult league programs should be treated with dignity and respect. Bullying may be intentional or unintentional. However, it must be noted that when an allegation of bullying is made, the intention of the alleged bully is irrelevant. It is the effect of the behavior on the individual, which is important, not the intent of the person committing the act.

Bullying in sports refers to:

- An intentional, persistent, and repeated pattern of committing or willfully tolerating physical and non-physical behaviors that are intended to cause fear, humiliation, or physical harm in an attempt to socially exclude, diminish, or isolate the individual (s) targeted.
- Any violation of state law prohibiting bullying

Examples of bullying prohibited by the USTA include, without limitation:

- Physical behaviors, including: (a) hitting, pushing, punching, beating, biting, striking, choking, or slapping an individual; (b) repeated throwing at or hitting an individual with objects, including sporting equipment.
- Verbal and emotional behaviors, including: (a) repeated teasing, ridiculing, intimidating; (b) spreading rumors or making false statements; or (c) using electronic communications, social media, or other technology to harass, frighten, intimidate, or humiliate (“cyber bullying”)

Bullying does not include group or team behaviors that: (a) are meant to establish normative team behavior; (b) promote team cohesion; (c) are a condition of membership; or (d) do not have reasonable potential to cause emotional or physical distress to any individual. For example, bullying does not include verbal admonitions to encourage team members to train harder and to push through a difficult training regimen.

Hazing

Intentionally humiliating, degrading, or risking emotional or physical harm regardless of the individual's willingness to participate.

Hazing specifically refers to coercing, requiring, forcing, or willfully tolerating any humiliating, unwelcomed or dangerous activity that serves as a condition for (a) joining a group; or (b) being socially accepted by a group's members. In addition, hazing refers to any act or conduct described as hazing under federal or state law. Activities that fit the definition of hazing are considered hazing regardless of an individual's willingness to cooperate or participate.

Hazing does not include group or team behaviors that: (a) are meant to establish normative team behaviors, or (b) promote team cohesion.

Harassment

Harassment comes in many different forms to include, but not limited to, harassment on the basis of race, creed, color, disability, marital status, veteran status, national origin, age, sex, sexual orientation, religion, physical handicap, and stalking. While it is not easy to define precisely what harassment is, it includes, but is not limited to, slurs, epithets, threats, derogatory comments, unwelcome jokes and teasing, derogatory pictures, posters, gestures, and unwanted blocking or interference of movement and personal space.

Examples of harassment that are prohibited by the USTA include, without limitation:

- Making negative or disparaging comments about an individual's sexual orientation, gender expression, disability, veteran status, age, sex, physical handicap, religion, skin color, ethnic traits, domestic violence victim status, stalking, genetic predisposition, or carrier status.
- Displaying offensive materials, media, gestures, or symbols.
- Withholding or reducing playing time to an athlete based on his/her sexual orientation.
- Any act or conduct described as harassment under federal or state law.

The USTA Nevada supports an environment for participation in tennis conducive to the enjoyment of the sport that is free from threats, harassment, and any type of bullying behavior.

A USTA Nevada program participant (including but not limited to; players, coaches, team members, spectators, volunteers), who engage in any act that constitutes bullying-including physical, emotional and the use of electronic communications (i.e. cyber bullying), harassment or threatening behavior intended to harm others through any written, verbal, physical or electronically transmitted expression directly to the intended or through a third party, is subject to appropriate disciplinary action including, but not limited to:

- Suspension
- Removal from League Participation
- Permanent Suspension
- Referral to Law Enforcement Officials

The severity and pattern of the behavior or threats and/or result shall be taken into consideration when disciplinary decisions are made.

To report those who are in violation of the above policy please refer to regulation 11.00 Grievances and Formal Complaints in the USTA Nevada District League Regulations and Operating Procedures.